Hannah Clay

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EDUCATION

Stanford University Stanford, CA

Bachelor of Science, Computer Science (Biomedical Computation Track) | GPA 3.9

June 2025

Master of Science, Computer Science (Artificial Intelligence Track)

June 2026

Coursework: Programming Abstractions, Computer Systems from the Ground Up, Operating Systems Principles, Mining Massive Datasets, Artificial Intelligence: Principles and Techniques, Intro to Computational Genomics

Columbus Academy Gahanna, OH

GPA: 4.13 Unweighted, 4.42 Weighted

June 2021

Cum Laude (2020, 2021)

National AP Scholar (2020)

National Chinese Honor Society (2020)

EXPERIENCE

Bioinformatics Institute, A*STAR

Singapore

SIPGA Internship Awardee

June 2024-Present

- Developed a Next.js web application from the ground up, integrating a tissue segmentation AI model with a custom visualization tool.
- Integrated the application with AWS services, including Amplify, DynamoDB, S3, and SageMaker, to manage hosting, the ML pipeline, and backend database operations.

Black LaIR Stanford University

Tutor January 2023-Present

Assist students with introductory CS coursework including assignments and conceptual understanding.

Dropbox Remote

Software Engineer Intern

June-September 2023

- Implemented a full-stack development project for Dropbox Enterprise, enhancing functionality by implementing bulk actions using TypeScript, React, and Python for the backend.
- Contributed to the redesign and migration of Dropbox Enterprise Members page collaborating closely with the Design team and product manager.

Code in Place Stanford, CA

Curriculum Designer

January-June 2023

Co-authored an online course reader for Stanford's global, virtual computer science class from scratch, creating original and engaging content and examples to illustrate key concepts for students worldwide.

OXOS Medical Atlanta, GA

Software Engineer Intern

June-August 2022

- Developed multiple computer vision models for an X-ray device using Python and TensorFlow, including key point detection and image segmentation models.
- Managed the entire machine learning pipeline, from data collection and annotation to preprocessing, model construction, and research.
- Conducted extensive hyperparameter tuning to optimize model performance and ensure accurate results.

PROJECTS

BattleDart C, Raspberry Pi

Developed integrated hardware and software project on Raspberry Pi constructing an 8x8 grid of magnetic sensors and connecting it to a custom-programmed computer-displayed game of battleship.

SKILLS

- Programming Languages: Java, JavaScript, C, C++, Python, TensorFlow, TypeScript
- Tools: React.js, AWS, Next.js, Node.js, MySQL, Git
- Languages: English (native), Mandarin Chinese (intermediate)